

# Stefano Pessotto

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## Research interests

Automata theory, Logics, Temporal logics, Theory of computation, Complexity theory, Finite model theory, Game theory

## Education

- 2021 – Present     **University of Udine** – Udine, Italy  
MSc in Computer Science, minor in Algorithms and Automated Reasoning
- Relevant coursework**
- *Advanced algorithms*: Pattern matching and compression algorithms, Randomized algorithms, Kolmogorov Complexity
  - *Automatic system verification: theory and applications*: Reactive systems, Büchi automata, Temporal logics, Verification and validation of reactive systems, Model checking, Applications to AI and Cybersecurity
  - *Complexity and information theory*: Main results on time and space complexity theory, Compression, Kolmogorov complexity
  - *Logic for applications*: Finite model theory, Game theory, Descriptive complexity theory
- 2017 – 2021     **University of Udine** – Udine, Italy  
BSc in Computer Science  
Thesis: "Discretizzazione e analisi automatica di modelli di crescita tumorale"  
Supervisors: Prof. Carla Piazza (*Weighted mean: 26.482, Final Grade: 105/110*)  
Sapo is a tool for the analysis of discrete-time polynomial dynamical systems, capable of computing reachability and parameter synthesis. The aim of the thesis is to implement a set of well-known growth models in Sapo and compare results against tumor growth data.
- 2012 – 2017     **Istituto Tecnico Industriale "Città della Vittoria"** – Vittorio Veneto, Italy  
High school leaving qualification in "Informatica e telecomunicazioni"

## Publications

- 2021     **Speeding up Answer Set Programming by Quantum Computing**  
Romanello R., Della Giustina D., Pessotto S., Piazza C.  
*QUASAR 2024 - Proceedings of the ACM Workshop on Quantum Search and Information Retrieval, Part of: HPDC 2024 - 33rd International Symposium on High-Performance Parallel and Distributed Computing.*

## Research experience

- March 2025 –     **University of Udine**  
Present     Mentors: Prof. Geatti (University of Udine)  
Study of the Safety and CoSafety fragments in the finite setting and its impact on model checking.

## Teaching experience

- 2024     **Web Security Tutor for CyberChallenge.IT (University of Udine)**  
Laboratory activities teaching web security.
- 2023     **Web Security Tutor for CyberChallenge.IT (University of Udine)**  
Laboratory activities teaching web security.
- 2022     **Web Security Tutor for CyberChallenge.IT (University of Udine)**  
Laboratory activities teaching web security.

## Industry experience

- April 2018 –     **Structura Technology & Innovation s.r.l. (Firmware developer) – Vittorio**  
October 2019     Veneto, Italy  
Firmware development for embedded systems and testing activities.
- July 2017 –     **I.R.C.A. S.p.A. - Zoppas Industries Heating Element Technologies (Intern) –**  
September 2017     Vittorio Veneto, Italy  
Development of system architecture for an embedded system and mock up, testing activities and training on firmware development and APQP.

September 2016	<b>Techocad S.R.L. (Intern)</b> – Vittorio Veneto, Italy Computer assembly and laptop repairs.
May 2016 – July 2016	<b>G2G Communities CIC (Intern)</b> – Rhyl, Wales Teaching activities and development of new learning resources.

## Talks and tutorials

November 2024	Recognizing Safety and Liveness <i>Seminar on the Safety and Liveness fragments in the context of automaton.</i>
June 2024	Introduction to Web Security <i>Course presentation on the basis of web security.</i>
January 2022	Teorema di Fagin <i>Course presentation on Fagin theorem.</i>

## Other activities

2024	Organizer of SnakeCTF <i>Authors for web security challenges and general event organizer.</i>
2022 - present	Member of a Quality Assurance Commission in the University of Udine
2020 - present	Member of MadrHacks <i>Member of the academic cybersecurity team MadrHacks (University of Udine).</i>
2016	Erasmus+ VET-PRISE 2015 <i>Scholarship in the project of Erasmus+ VET-PRISE for the year 2015.</i>

## Technical skills

### Programming languages

Proficient in: Python, C, PHP, Java, Haskell, SQL, Javascript  
Familiar with: C++, Rust, . . .

**Software**

L<sup>A</sup>T<sub>E</sub>X, Git, Linux, . . .

**Languages**

Italian (mother tongue), English (fluent)

**Other interests**

Interest in the Linux community, homelab enthusiast